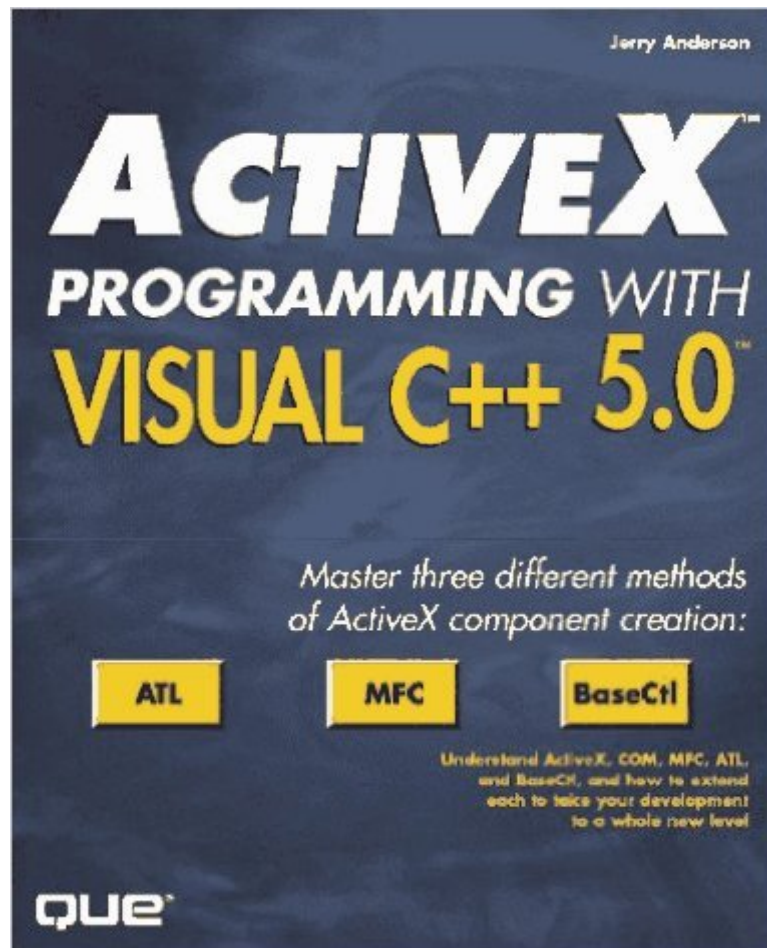# Activex Programming With Visual C++ 5

Synopsis

Readers will learn how to master Microsoft's exciting new component architecture, ActiveX, and build powerful new servers, controls, and COM objects within days. Extensive coverage is given of the Microsoft Foundation Classes (MFC), the new Active Template Library (ATL), and the BaseCtl framework. The CD contains numerous sample controls and all of the source code from the book.

Book Information

Paperback: 565 pages

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ISBN-13: 978-0789710307

Product Dimensions: 1.5 x 7.5 x 9.5 inches

Shipping Weight: 2.4 pounds

Average Customer Review: 2.8 out of 5 stars See all reviews (4 customer reviews)

Best Sellers Rank: #8,453,650 in Books (See Top 100 in Books)   #63 in Books > Computers & Technology > Programming > Web Programming > ActiveX   #224 in Books > Computers & Technology > Programming > Languages & Tools > C & C++ > Visual C++   #2008 in Books > Computers & Technology > Programming > Languages & Tools > C & C++ > C++

Customer Reviews

well, it should be an excellent book but finally turns out to be a nightmare due to too many mistakes. Few files in the book can be used directly and mistakes could be found every page. Just a waste of time and energy.

To say that the authors of ActiveX programming with Visual C++ 5.0 have a firm grasp on ActiveX programming would be an understatement. This book is very special because it has side by side examples of ActiveX Automation Servers, ActiveX Controls, and Com Object written in three different styles. The styles that are compared and demonstrated for you are MFC, ATL, and BaseCtl. In other words you can learn how to program ActiveX three different ways with this book. Because of it's scope the book makes for a handy reference when you know how to program in one style and want to learn the other two.Besides the introduction there are three sections, ActiveX Automation Servers, ActiveX Controls and COM Object each section is done three times, once for every programming style. Plus, the section on ActiveX Controls has another chapter for advanced

programming of each style. To their credit the authors cover every part of ActiveX programming. However, the examples lack depth, and length that would make this an excellent book.This book is a must have for the intermediate ActiveX programmer, where one technique is already mastered and others need clarification.You can find more book reviews by this reviewer, along with Frequenty Asked Questions about IIS, ISAPI, ASP, ADO, ODBC, ATL, and ActiveX. Included with the FAQ are book reviews, how to articles and related knowledge base links at: [...]

Gotta give it to them, when time is money, having full examples for MFC and ATL implementations of the same COM Servers is very very useful. The BaseCtl versions are very specific to a framework very few people even heard about. Two out of three ain't bad. But reality is that there's a third approach that's only lightly touched upon, and that's straight API calls, straight, that is, with VC++5's help. VC++ is getting to be COM savvier all the time, and here is another flaw in this book: instead of talking about both sides of the C/S COM relationship, and mentioning the latest VC++5 wonders like the client side #import statement, the smart pointers and so on, they talk about "containers", like from the old OCX days. COM is a much cooler and wider world than just a way to create ready-made GUI components. Where this book feels dated is in its focus on the server side of the OCX type COM object. Wish they came out with an addendum in electronic form, 'cause at $50 with no CD, it's a little like those one-of-a-kind GM transmission wrenches, which are inescapable when ya need them, but later earn slightly resentful glances taking up space on the wall. But that's still a solid 8, maybe a 10 if ya got a transmission to work on today.

This book tries to show how to 'do ActiveX' without explaining what ActiveX (or COM) is. It gives some 'recipes', but doesn't explain the gotchas. As far as recipes go, some areas that were important for my project were missing (variant and safearray manipulation, threading models) I think anyone whose serious about ActiveX programming (especially the distributed-computing part) should have some understanding of the inner-workings of COM. This book does not touch this issue at all. Another issue not touched is the structure of ATL and the OLE parts of MFC (which is hard to explain without explaining COM first). So I'd say this is book is good for someone who needs to get something out the door tomorrow, assuming that the book's 'recipes' cover all the project's needs (which is not very likely...)

Visual Developer VBScript 2 & ActiveX Programming: Master the Art of Creating Interactive Web Pages with Visual Basic Script 2 and ActiveX Delphi Programming with COM and ActiveX

(Programming Series) (Charles River Media Programming) ActiveX Sourcebook: Build an ActiveX-Based Web Site Visual Developer Creating ActiveX Controls with Visual Basic 5: The Comprehensive Guide for Creating Powerful Web Controls Professional Visual C++ 5 Activex/Com Control Programming Windows Speech Recognition Programming: With Visual Basic and ActiveX Voice Controls (Speech Software Technical Professionals) Visual Basic 6 Object-Oriented Programming Gold Book: Everything You Need to Know About Microsoft's New ActiveX Release Activex Programming With Visual C++ 5 Activex Development With Visual Basic 5: Windows 95 & Wondows Nt : The Professional Guide to Programming Internet/Intranet Applications Programming Distributed Applications with Com and Microsoft Visual Basic 6.0 (Programming/Visual Basic) Java: The Simple Guide to Learn Java Programming In No Time (Programming,Database, Java for dummies, coding books, java programming) (HTML,Javascript,Programming,Developers,Coding,CSS,PHP) (Volume 2) Dan Appleman's Developing COM/ActiveX Components With Visual Basic 6 Dan Appleman's Developing Activex Components With Visual Basic 5.0: A Guide to the Perplexed Visual Basic 5 Control Creation Ed.: With CDROM (ActiveX) Web Power with Visual Basic Script and ActiveX Learn Activex Development With Visual C++ 6.0 Activex Controls With Visual Basic 5.0 Essential Visual Basic 5.0 Fast: Includes ActiveX Control Development (Essential Series) Leveraging Visual Basic with ActiveX Controls with CDROM Microsoft Visual Basic 5.0 ActiveX Controls Reference (Mpe) (v. 2)

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